CHANNEL F

FAIRCHILD VIDEO ENTERTAINMENT SYSTEM

VIDEOCART-3

Video Blackjack
• 1-player • 2-player

TO PLAY	PRESS BUTTONS
2-Player Blackjack	1
Left Player Only	1 2 1
Right Player Only	1 2 3

- Computer is dealer—Hits 16 and soft 17, stands on hard 17, uses random 52 card deck.
- Initial stakes: 500

Hand Controller Action

Cut? on screen:
- Pull up to cut

Bet? on screen:
- Twist left or right to change bet
- Push down to place bet.

Hit? on screen:
- Push down for a hit.
- Pull up to stand.
- Twist left or right to double.

SYMBOLS: X = Double, B = Bust, W = Win, L = Lose, T = Tie, + = Blackjack

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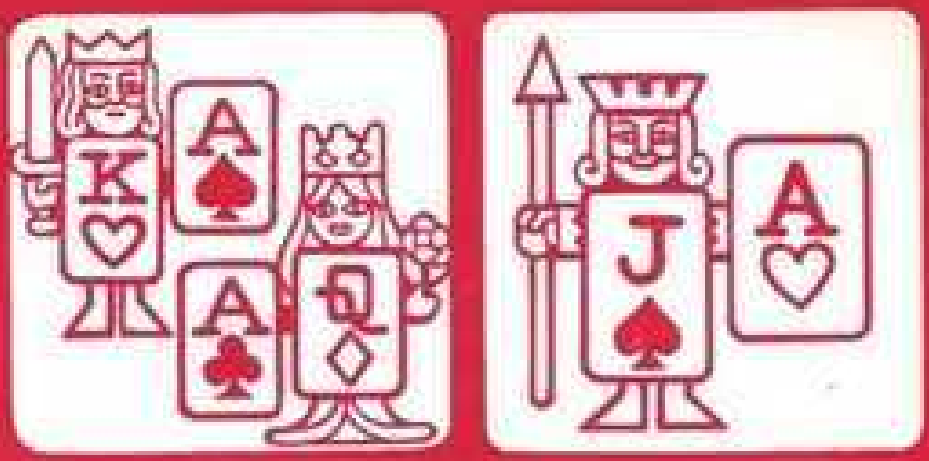
INSTRUCTIONS FOR

VIDEOCART-3™

CARTRIDGE GAMES



Exclusively for use with the Fairchild Video Entertainment System

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THE BASIC RULES OF BLACKJACK

Blackjack is a card game played against 'The House' or a 'dealer.' The object is to get cards totaling as close to 21 as possible without going over 21. Card values are:

2 through 9—each card counts face value
10 through King—each counts 10 points
Ace—counts 1 or 11 points, whichever gives the best hand.

PLAY—Play begins by placing bets against the house. After all bets are in, the 'dealer' deals each player and the house two cards. The dealer's second card is face down.

The dealer will then ask you if you want a 'hit,' or another card. You can take as many hits as you want to try to get as close to 21 as possible without going over. If you go over 21 on a hit, you have 'busted' and lose your bet. If you do not want another card, you 'stay,' and the next player gets asked for hits.

After asking all players for hits, the dealer will take hits depending on his card count. The dealer will 'hit ' until his point total is over 16. The dealer has to take a hit on 16 or a 'soft 17' (a 17 made with an Ace valued at 11 points). The dealer has to stay on a 'hard 17.'

After the dealer has taken enough cards, a comparison is made of the point total of the dealer's hand and of the players that stood. If the dealer busts or if the standing player has more points than the dealer, the player wins. If the dealer has not busted and he has more points than the player, the player loses his bet. If both the dealer's and player's point total is the same, the hand is a tie. If a player busted earlier when taking hits and then later the dealer busts, the player still loses.

If you get a 'blackjack' (two cards totaling 21 points—an Ace and a 10 point card) and the dealer does not, you automatically win 1½ times the amount of your bet. If the dealer gets a blackjack and neither player does, the players automatically lose. If both the dealer and a player get a blackjack, it is a tie.

On Your Mark

Think your system's unbeatable? Wait'll you see ours! Deal yourself into Video Blackjack for some fast action before you hit the big time.

Take the Videocart™* cartridge and, with edge label facing you and top label facing up, insert it in the chute marked **INSERT CARTRIDGE** until it 'clicks' into place. To remove the cartridge, press the **PRESS TO EJECT** bar, then slide the cartridge out of the game console.

Get Set

Once the cartridge is in place, press the **RESET** button. The screen will show a **G?**. The cartridge is asking you if you want to play a game. Always press the **RESET** button before selecting a game.

Go

Press button **1** for Video Blackjack.

Playing Video Blackjack

After selecting Video Blackjack from the console, the game defaults to 2-player blackjack. To manually select the number of players, press the **MODE** button (button 2) and an **M?** will appear on the screen. Note that in Video Blackjack the **MODE** option is used to select the number of blackjack players. After the **M?** appears on the screen, the options are:

Button **1**—left player only
Button **2**—both players
Button **3**—right player only.

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Initial Stake in the Game. Above the playing table are two scores of 0500. This is your 'stake' in the game—$500. The 0500 in the upper right corner is the right player's stake. The 0500 in the upper left corner is the left players stake. Winnings and losses are totaled up here.

Cutting the Cards. The **CUT?** message means that the dealer is shuffling the cards. The length of time the cards are shuffled depends on how long the **CUT?** message stays on the screen. To stop the shuffling and cut the cards, pull up on either hand controller.

Placing Your Bet. After pulling up on the hand controller, the screen will now show **BET?**. An initial bet of 05 appears in each player's lower corner.

To change your bet, rotate the hand controller right to change the units digit (the right hand digit). Rotate the hand controller left to change the 10's digit (the left hand digit). To place your bet, *push down* on your hand controller. The minimum bet is 01. Your bet will be changed to 01 if you try to place a 00 bet. The dealer will change your bet to your remaining total if your bet is greater than your total remaining points. House or maximum bet is 99. A dash will appear when your bet has been placed. If there are two players, both must place their bets before the dealer will go on to dealing cards.

Play. Two cards will now be dealt to each player and to the dealer. The second dealer card will be face down. At this point you may have a blackjack. If you do and the dealer doesn't, then a + will flash near your cards and your total will be increased by 1½ times your bet. If the dealer has blackjack, the hand is over. Players without blackjack will lose the amount of their bet. Players with blackjack will not lose anything.

Taking a Hit or Staying. The message **HIT?** will appear and each player in turn will be offered a chance to get more cards, starting with the right player. A flashing dot near your bet indicates whose turn it is to take a hit.

THE POSSIBILITIES ARE:

Hit—*Push DOWN* on hand controller knob for each hit.

Stay—*Pull UP* on the hand controller knob to stay.

Double—*Rotate LEFT or RIGHT* on hand controller knob to double. You can't double if you have more than two cards or your stake total is less than twice your bet.

THE RESULTS ARE:

Hit—The new card appears. If you have busted, a **B** appears near your bet and your total will decrease by the amount of your bet. Otherwise the bet dot will continue flashing to indicate that it is still your turn.

Stay—A dash appears by your bet and it becomes the other player's turn—or the game progresses to the dealer's turn if all players are finished.

Double—Double means to double the amount of your bet with the understanding that you will take ONE more hit, then stay. Double requests are ignored when you have three or more cards or when twice your bet is more than your point total. When you double, an **X** will appear near your cards to indicate that you have doubled, your third card will be dealt and, depending on your new card count, either a dash (—) to stay or a **B** for bust will appear by your bet and your turn will be over. The display of your bet will not change, but after it's decided if you have won or lost, your total stake will increase or decrease by twice the amount of your original bet.

Video Blackjack Game Rules in a Nutshell

Screen Says:	You Can:
G?	Push button **1** to select Video Blackjack.
M?	Push button **1** for left player only. Push button **2** for both players. Push button **3** for right player only, or... Reinstate a broke player with a new stake of 0100, or... Force the dealer to reshuffle.
CUT?	Pull up on either hand controller to cut the shuffled deck.
BET?	Rotate the hand controller right to change the units digit (number on the right). Rotate the hand controller left to change the 10's digit (number on the left). Push hand controller down to place your bet.
HIT?	Push the hand controller down to take another card. Pull the hand controller up to stay. Rotate the hand controller left or right to double (only if you have 2 cards).

Symbols Used in Video Blackjack

—	Bet placed or stand
M?	Mode change
W	Won the hand
L	Lost the hand
T	Tied—same as dealer
B	Busted—over 21
X	You have doubled
+	You got a blackjack

Note: To get the M? on the screen, push button 2 while the CUT? or BET? messages appear on the screen.

Winning and Losing. After both players are finished, the dealer's hidden card is turned over. If both players have busted or have blackjack, the hand is over. If not, the dealer will take cards until his point total is over 16. The dealer must hit on a soft 17 and stay on a hard 17. After the dealer has taken enough cards, a comparison is made of the point total of the dealer's hand and the players that stood. Winners get a **W** by their bet, losers get an **L** and tied players get a **T**. The totals are then adjusted. Notice that if a player busted earlier and then later the dealer busts, the player still loses. If you go broke, you are out of the game (see **Borrowing from the House**).

After the totals are adjusted, the hand is over. A **CUT?** message may appear if the deck needs to be shuffled before the next hand. The **BET?** message will be displayed and you can begin placing bets for the next hand. For the benefit of us who add slow or don't trust the dealer, the old cards will not be picked up until after the new betting session is over.

Entering and Leaving the Game. During the betting session, or while the **CUT?** message is being displayed, a player may leave or enter the game. To do this, press the **MODE** button (button 2) and enter the new player choice (Button **1**—left player, Button **2**—both players, Button **3**—right player). A player that leaves the game and later returns will find that his total as well as his last bet is still intact.

Borrowing from the House. If you go broke during any hand, you are out of the game. The dealer will proceed to play the next hand with the remaining player only. If you would like to re-enter the game with a new stake of 0100, press the **MODE** button (button 2) during a betting session or when the **CUT?** message is being displayed. An

M? will appear on the screen and you can re-enter players as explained in the section **Entering and Leaving the Game**. The player who went broke will be reinstated with a new stake of 0100. The other player's total will not be affected.

Shuffling the Cards. The Video Blackjack dealer uses a truly random deck of 52 cards with 13 sets of 4 cards each—Ace through King. The dealer will reshuffle the cards and ask for a **CUT?** if he senses that there are 16 or less cards left to deal.

You can force the dealer to shuffle any time during a betting session by pressing the **MODE** button (button 2). After an **M?** appears on the screen, select the left player, both players, right player options explained in the section **Entering and Leaving the Game**. The **CUT?** message will then appear indicating that the dealer is now reshuffling the cards. *Pulling up* on either hand controller stops the shuffle and the game proceeds with a newly shuffled deck. Neither your point total nor your bet is affected when you force the dealer to reshuffle.

Have Fun

If you have questions about this Videocart™* cartridge or your Video Entertainment System, call the Toll Free numbers in the back of your console instruction booklet.

Other exciting Videocart™* cartridges are available from Fairchild Consumer Products. See them at your Fairchild dealer's or, for more information, write:

Fairchild Consumer Products
4001 Miranda Avenue
Palo Alto, CA 94304

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